

Year 2						
Subject- click on each subject for a link to the NC	Autumn Term	Spring Term	Summer Term			
English	Setting description Retell Character description Poetry Story writing Posters, newspapers, story telling through Read Write Inc phonics scheme	Posters, newspapers, story telling through Read Write Inc phonics scheme Setting and character descriptions Instructions Retell Recount	Non-chronological report Recounts Instructions Retell Story writing Letter writing			
Phonics & Spelling SPELING TEST	Read Write Inc Phonics scheme Children will be working at different levels, covering: Speed sounds sets 1, 2, 3 Segmenting for spellings Alternative spellings	Read Write Inc Phonics scheme Children will be working at different levels, covering: Speed sounds sets 1, 2, 3 Segmenting for spellings Alternative spellings Spelling common exception words	Spelling rules: contractions Spelling of Year Two Common Exception Words Continuing on Read Write Inc phonics scheme if required			
Maths	Number and place value: up to 100 (represent numbers in different ways, order and compare numbers, count in steps of 2, 5 and 10) Addition and subtraction: of one and two digit numbers (numbers up to 100, including bridging ten and exchanging) Money: (recognise the value of each coin, make amounts using different combinations of coins, calculate change)	Multiplication and division: (‡/x by 2, 5 & 10) Fractions: (halves, quarters (including 2/4 and ¾) and thirds of shapes, numbers, lengths and amounts) Time: (telling the time to the nearest 5 minutes on an analogue clock, compare and sequence durations of time, know the number of minutes in an hour and hours in a day) 2D and 3D shape: (recognise and describe sides, vertices and lines of symmetry (2D) and faces, edges and vertices (3D), compare the properties of different shapes, identify 2D shapes on the surface of 3D shapes)	Mass, capacity and temperature: (choose appropriate standard units, estimate and measure in g/kg, ml/l, degrees celsius, read scales in divisions of 2, 5 and 10 when not all numbers are given, compare and order mass, capacity and temperature using <, > and =) Length and height: (estimate and measure in cm/m, compare and order lengths/heights using <, > and =) Position and direction: (patterns and sequences, describe movement on a straight line, describe turns using left, right, clockwise, anti-clockwise, quarter turn, half turn, three quarter turn) Statistics: (interpret and construct pictograms, tally charts, block diagrams and simple tables, compare categorical data)			
RE	To Know You More Clearly (Day by Day): Branch 1: Creation and Covenant Branch 2: Promise and Prophecy	To Know You More Clearly (Day by Day): Branch 3: Galilee to Jerusalem Branch 4: Desert to Garden	To Know You More Clearly (Day by Day): Branch 5: To the Ends of the Earth Branch 6: Dialogue and Encounter			
Science (i)	Materials: Identify and compare the suitability of a variety of everyday materials Find out how the shapes of solid objects made from some materials can be changed	Animals including Humans: Find out about and describe the basic needs of animals, including humans, for survival Describe the importance for humans of exercise, eating the right amounts	Plants: Observe and describe how seeds and bulbs grow Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy			

		of different types of food, and hygiene	Living things and their habitats: Identify and name a variety of plants and animals in their habitats, including microhabitats Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain
Art	Colour: Colour, movement and pattern. Colour mixing autumn colours	Drawing: Still Life Drawing - Van Gogh Sunflowers (light and dark, shadows, different mediums, feelings)	Texture: Wall hangings using weaving.
Computing Computer Co	E-safety: knowing who to go to for help if things online worry us (self-image and identity) Programming: Using logical reasoning to predict the outcome of a programme, designing algorithms and create and debug programmes. (Use of BeeBots) Computing Systems - IT around us	E-safety: copyright and ownership (things online belong to someone) Digital Media: Photography Devices to take photographs, landscape and portrait, what makes a good photograph, lighting, changing effects. Data and Information - Pictograms.	E-safety: identify rules for keeping safe online and explain how simple guidance (rules) in different settings keeps them safe Programming: Using logical reasoning to predict the outcome of a programme, designing algorithms and create and debug programmes. (Use of Scratch Jr) Creating Media - making music
<u>DT</u> †	Food and Nutrition: Design, make and evaluate a vegetable soup with seasonal produce	Structure and Texture: Design, make and evaluate puppets	Mechanisms and systems: Design, make and evaluate emergency vehicles
Geography	N/A	Mapping: Using aerial photographs, maps and simple compass directions to explore our school and Guildford.	Comparison Study: Looking at the United Kingdom and the surrounding seas: land and sea Depth study: Using geographical vocabulary to describe human and physical features at school, in Guildford and in Portsmouth
History	A significant event beyond living memory: Great Fire of London	N/A	A study on the lives of significant individuals in the past: Studying who have contributed to national and international achievements: Florence Nightingale, Mary Seacole & Edith Cavell
Music	Listening and appraise: Hands, Feet, Heart by Joanna Mangona. House Music Competition - themed listen and appraise piece. Listening and appraise: Learn Christmas songs The Beatles- With a Little Help From my Friends Gong Kebyar of Peliatan - Baris	Recorder World: learning how to hold a recorder and play the notes B, A, G, E Pulse, rhythm, pitch Listening and appraise: Star light, star bright, first star I see tonight Ebeneezer Sneezer	Friendship Song: singing unit (listen, appraise, improvise, practise and perform)
PE	Gymnastics Dance Invasion Games	Gymnastics/Dance/Invasion Games Net/ Wall games (Tennis) Striking and fielding (Rounders) Swimming	Net/ Wall games (Tennis) Striking and fielding (Rounders) Swimming
PSHE	do in an emergency and how to keep safe online. Relationships: Understand how to make a friend (in person and online), describe what a good friend is and how to resolve disagreements. How to share their opinions and listen to others views.	to keep healthy (too much sugar in food; active every day; sleep and the	To describe how we are growing and developing in diverse communities that are God-given. Wellbeing: Understand how feelings can affect people's behaviour and body. Discuss what to do when things are difficult. Recognise and manage

		can feel.	
Curriculum enrichment	Year group welcome meeting Great Fire of London day Woodland Walk Nativity performance Co-op Trip	Aldershot Road Shops visit Way of the Cross	Film Night Florence Nightingale Day Sandwich making Fun sports Portsmouth Trip Visit Guildford